2023 Qualcomm Internship 高通實習計畫

We are looking for top student talent to join our teams!

Every day at Qualcomm is a chance to push your inventiveness and change the world for the better.

Internship positions are available in various areas of work, we are offering Engineering positions! Find out more intern & full-time position at [Qualcomm Careers](https://qualcomm.wd5.myworkdayjobs.com/External?locationCountry=a4e08b475d6a4176853c9d1cb9854e02).

**Join us**

Qualcomm is the world’s leading wireless technology innovator and the driving force behind the development, launch, and expansion of 5G. When we connected the phone to the internet, the mobile revolution was born. Today, our foundational technologies enable the mobile ecosystem and are found in every 3G, 4G and 5G smartphone. We bring the benefits of mobile to new industries, including automotive, the internet of things, and computing, and are leading the way to a world where everything and everyone can communicate and interact seamlessly.

**Who are we looking for**

* Students holding Disability identification or (and) certification are encouraged.
* Able to commit at least 20 hours a week for 3 months.
* Currently enrolled in a bachelor’s or master’s degree or PhD’s degree program in computer engineering, computer science, electrical engineering, or a related field for Engineering roles

**Work location**: Hsinchu/ Taipei

**Openings (can apply directly by opening the below link)**

* [3043783 Intern- AI Software Platform Engineer](https://qualcomm.wd5.myworkdayjobs.com/en-US/External/job/Hsinchu-City-TWN/Intern--AI-Software-Platform-Engineer_3043783?locationCountry=a4e08b475d6a4176853c9d1cb9854e02&jobFamilyGroup=acda79515b8901046820cf1926014104)
* [3049603 Intern- CPU Performance Architect](https://qualcomm.wd5.myworkdayjobs.com/en-US/External/job/Intern--CPU-Performance-Architect_3049603?locationCountry=a4e08b475d6a4176853c9d1cb9854e02)
* [3048303 Intern- Graphics Performance Engineer](https://qualcomm.wd5.myworkdayjobs.com/en-US/External/job/Hsinchu-City-TWN/Summer-Intern--Graphics-Performance-Engineer_3048303?locationCountry=a4e08b475d6a4176853c9d1cb9854e02&jobFamilyGroup=acda79515b8901046820cf1926014104)
* [3049502 Intern- GPU Compiler Development Engineer](https://qualcomm.wd5.myworkdayjobs.com/en-US/External/job/Taipei-TWN/Summer-Intern-GPU-Compiler-Development-Engineer_3049502?locationCountry=a4e08b475d6a4176853c9d1cb9854e02&jobFamilyGroup=acda79515b8901046820cf1926014104)
* [3044771 Intern- Product & Testing Development Engineer](https://qualcomm.wd5.myworkdayjobs.com/en-US/External/job/Hsinchu-City-TWN/Intern--Product-Test-Engineering_3044771?locationCountry=a4e08b475d6a4176853c9d1cb9854e02&jobFamilyGroup=acda79515b8901046820cf1926014104)
* [3046046 Intern -WiFi Communication System Engineer](https://qualcomm.wd5.myworkdayjobs.com/en-US/External/job/Hsinchu-City-TWN/Intern--WiFi-Communication-System-Engineer_3046406?locationCountry=a4e08b475d6a4176853c9d1cb9854e02&jobFamilyGroup=acda79515b8901046820cf1926014104)
* [3050302 - Intern- Camera System Engineer (Taipei)](https://qualcomm.wd5.myworkdayjobs.com/en-US/External/job/Summer-Intern--Camera-System-Engineer_3050302)
* [3050235 - Intern- Audio Test Engineer (Taipei)](https://qualcomm.wd5.myworkdayjobs.com/en-US/External/job/Summer-Intern--Audio-Test-Engineer_3050235)

**How to apply (Please make sure to complete 2 steps)**

* Step 1, Please prepare your English resume and Disability Certificate (if applicable) and submit an application through [Qualcomm Careers](https://qualcomm.wd5.myworkdayjobs.com/External?locationCountry=a4e08b475d6a4176853c9d1cb9854e02). (Any above link in Openings belongs to the website)
* Step 2, Send an email to [stevhung@qti.qualcomm.com](mailto:stevhung@qti.qualcomm.com) and list your name, university/degree/graduation date, applied position ID, and cell phone. We’ll contact you ASAP!

**Q&A**

If any questions, please feel free to reach out to our PWD POC Steve Hung at [stevhung@qti.qualcomm.com](mailto:stevhung@qti.qualcomm.com) from Qualcomm APAC Talent Acquisition Team.